Wolf

Player:
Points: Personality: 120 (40%) Warrior: 180 (60%) Total: 300
Victory Points:
Notes:
Warband Advances:

Serethis - Personality			
Points 120	Quality 3+	Combat 4	
Special Rules	Leader, Long Move, Tough		

Hunter			
Points 45	Quality 4+	Combat 4	
Special Rules	Long Move		

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Points 45	Quality 4+	Combat 4
Special Rules	Long Move	

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Points 45	Quality 4+	Combat 4
Special Rules	Long Move	

Hunter		
Points 45	Quality 4+	Combat 4
Special Rules	Long Move	

Special Rules:

Leader - SBH pg. 13, 16; Long Move - SBH pg. 14; Tough - SBH pg. 15;

Rulebooks:

 $\begin{tabular}{ll} \textbf{User} - \textbf{User Created}; \textbf{SBH} - \textbf{Song of Blades \& Heroes}; \textbf{SGD} - \textbf{Song of Gold \& Darkness}; \textbf{SWW} - \textbf{Song of Wind \& Water}; \end{tabular}$