

1 *Lieutenant Sharke* 45 pts
Orc, Elite, Light Inf., Veteran

DF
3

Wounds
3

Moral
+7

Melee
+9



Equipment : Bakur rifle, Sword

Special: Luck 3

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Bakur rifle	80/7	70/5	60/4	45/3	30/3	15/2	2	
« tap loaded »	60/4	55/3	30/3	25/3	10/2		1	

2 *Sergeant Harpy* 39 pts
Bog Orc, Elite, Light Inf., Experienced

DF
3

Wounds
3

Moral
+5

Melee
+7



Equipment : 7 Barrel Volley Gun

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Volley gun	80/9	65/7	35/7	15/5			3	

3 *Private Hagsmun* 37 pts
Orc, Elite, Light Inf., Average

DF
3

Wounds
3

Moral
+3

Melee
+6



Equipment : Bakur rifle, Sword

Special: Always gets the aimed bonus

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Bakur rifle	80/7	70/5	60/4	45/3	30/3	15/2	2	
« tap loaded »	60/4	55/3	30/3	25/3	10/2		1	

4 *Private Tunge* 37 pts
Orc, Elite, Light Inf., Average

DF
3

Wounds
3

Moral
+3

Melee
+6



Equipment : Bakur rifle, Sword

Special: Heal 1, each turn 25% being drunk

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Bakur rifle	80/7	70/5	60/4	45/3	30/3	15/2	2	
« tap loaded »	60/4	55/3	30/3	25/3	10/2		1	

5 *Private Arris* 32 pts
Orc, Elite, Light Inf., Raw

DF
3

Wounds
3

Moral
+0

Melee
+3



Equipment : Bakur rifle, Bayonet

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Bakur rifle	80/7	70/5	60/4	45/3	30/3	15/2	2	
« tap loaded »	60/4	55/3	30/3	25/3	10/2		1	

6 *Private Purrkinz* 35 pts
Orc, Elite, Light Inf., Raw

DF
3

Wounds
3

Moral
+1

Melee
+3



Equipment : Bakur rifle, Bayonet, Standard

Movement	P				W R			
Rates	2	4	9	14	19	28		
Weapon	0-5	6-15	16-30	31-45	46-60	61-75	R	
Bakur rifle	80/7	70/5	60/4	45/3	30/3	15/2	2	
« tap loaded »	60/4	55/3	30/3	25/3	10/2		1	